



7.0

## Solver Description

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Pragmatics of SAT, Edinburgh, 2010 July 10<sup>th</sup>

# Quantified Boolean Formulas

- Generalization of propositional logic
- Adds the *quantifiers* to the propositional variables
- **Prototypical P–Space Complete problem**

$$\varphi = \forall x(\exists y((x \vee y) \wedge \exists z(\neg x \vee y \vee z)))$$



# closed QBF in Prenex Conjunctive Normal Form

$$\overbrace{Q_1 z_1 \cdots Q_n z_n}^{\text{prefix}} \quad \overbrace{\phi(z_1, \dots, z_n)}^{\text{matrix}} \quad n \geq 0$$

- Every  $Q_i$  ( $1 \leq i \leq n$ ) is a quantifier, either existential  $\exists$  or universal  $\forall$
- Every  $z_i$  is a Boolean variable
- The level of a variable  $z_i$  with  $j \geq i$  and  $Q_j \neq Q_{j+1}$  is the number of alternating quantifier blocks from left to right (starting with 1)
- $\phi$  is a Boolean formula over the set of variables  $\{z_1, \dots, z_n\}$  using standard Boolean connectives and the constants  $\perp$  and  $\top$

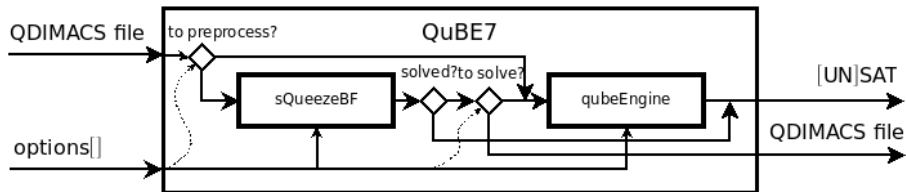


# Outline

- 1 The Tool
- 2 sQueueBF
  - Equivalence Reasoning
  - Variable Elimination by Q-Resolution
- 3 qubeEngine
  - Data Structure
  - Main Algorithms
  - Conflict and solution analysis



# QuBE7.0 Architecture



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# sQueuezBF

## Why Preprocessing?

- QBF is a powerful extension/generalization of SAT
- for SAT formulae has been proven to be very effective, reducing size, extracting structural info, decreasing the total solving time
- it works very well for QBF too!
- **to extend from SAT to QBF is not a trivial task!**



# GOALS

- Decrease as much as possible the **size** of the formula
- Explicite hidden information





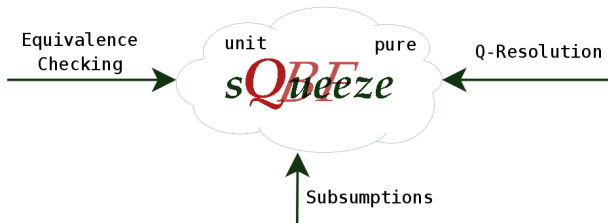
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# Preprocessing Loop

```
function sQueueBF( $\varphi$ )  
  do  
     $\varphi' = \varphi$   
     $\varphi = \text{Simplify}(\varphi)$   
     $\varphi = \text{EquivalenceSubstitution}(\varphi)$   
     $\varphi = \text{EquivalenceRewriting}(\varphi)$   
     $\varphi = \text{Q-resolution}(\varphi)$   
    if  $\varphi \equiv \text{TRUE}$  return  $\varphi$   
    if  $\varphi \equiv \text{FALSE}$  return  $\varphi$   
  while  $\varphi' \neq \varphi$   
return  $\varphi$ 
```



# Equivalence Reasoning

Real World Problems contain lots of equivalences:

$$I \equiv h_1 \vee h_2 \quad \Rightarrow \quad (\bar{I} \vee h_1 \vee h_2) \wedge (I \vee \bar{h}_1) \wedge (I \vee \bar{h}_2)$$

$$I \equiv h_1 \wedge h_2 \quad \Rightarrow \quad (I \vee \bar{h}_1 \vee \bar{h}_2) \wedge (\bar{I} \vee h_1) \wedge (\bar{I} \vee h_2)$$

$$I \equiv \bar{h}_1 \quad \Rightarrow \quad (I \vee h_1) \wedge (\bar{I} \vee \bar{h}_1)$$

$$I \equiv h_1 \equiv h_2 \quad \Rightarrow \quad (I \vee h_1 \vee h_2) \wedge (I \vee \bar{h}_1 \vee \bar{h}_2) \wedge (\bar{I} \vee h_1 \vee \bar{h}_2) \wedge (\bar{I} \vee \bar{h}_1 \vee h_2)$$

$$I \equiv \gamma \quad \Rightarrow \quad (I \rightarrow \gamma) \wedge (\gamma \rightarrow I)$$



# Equivalence Reasoning (cont'd)

The algorithm works in 2 steps:

- 1 identification of **definitions**
- 2 variable substitution

The size of the formula should not increase in terms of literals

$$\dim(\varphi(I)) + \dim(I \equiv I_1 \vee I_2) \leq \varphi(I_1 \vee I_2/I) + K$$



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# Equivalence Reasoning (cont'd)

The algorithm works in 2 steps:

- 1 identification of definitions
- 2 variable substitution **according to an order**

If the size of the formula increases?

$$\dim(\varphi(I)) + \dim(I \equiv I_1 \vee I_2) > \varphi(I_1 \vee I_2/I) + K$$

$\Rightarrow$  **Equivalence Rewriting**



# Equivalence Rewriting

Transforms the given QBF

$$\varphi = (I \vee \alpha) \wedge (\bar{I} \vee \beta) \wedge (I \equiv \gamma) \wedge \phi$$

into the equivalent

$$\varphi' = (I \vee \alpha) \wedge (I' \vee \beta) \wedge (I \rightarrow \gamma) \wedge (\gamma \rightarrow \bar{I}') \wedge (\bar{I} \vee \bar{I}') \wedge \phi$$

where:

$$level(I') = level(I)$$





# Q-Resolution

- Given two clauses

$$C_1 = x \vee y_1 \vee \dots \vee y_n; C_2 = \bar{x} \vee z_1 \vee \dots \vee z_m$$

then the q-resolution between  $C_1$  and  $C_2$  over the variable  $|x|$  is

$$C = C_1 \otimes C_2 = y_1 \vee \dots \vee y_n \vee z_1 \vee \dots \vee z_m$$

- we can think a formula as two distinct sets :

$\phi = \langle P(X_1, \dots, X_n), M(X_1, \dots, X_n) \rangle$  where :

- $P(X_1, \dots, X_n)$  is an ordered set of atoms
  - $M(X_1, \dots, X_n)$  is a set of clauses over the variables  $X_1 \dots X_n$
- given a clause  $C$  then we define  $\dim(C) = |C|$
  - given a set of clauses  $S$ , we define  $\dim(S) = \sum_{i=1}^{|S|} \dim(C_i)$



# Variable Elimination by Q-Resolution

Given

- $\phi = \langle P(X_1, \dots, X_n), M(X_1, \dots, X_n) \rangle$
- $S_x \subseteq M : \nexists S'_x \subseteq M$  such that  $S'_x \not\subseteq S_x$
- $S_{\bar{x}} \subseteq M : \nexists S'_{\bar{x}} \subseteq M$  such that  $S'_{\bar{x}} \not\subseteq S_{\bar{x}}$
- $S = S_x \otimes S_{\bar{x}} = \{C_x \otimes C_{\bar{x}} \mid C_x \in S_x \text{ and } C_{\bar{x}} \in S_{\bar{x}}\}$

$$\begin{array}{c} \Downarrow \\ \phi = \langle P(X_1, \dots, X_n) \setminus \{x\}, (M(X_1, \dots, X_n) \cup S) \setminus (S_x \cup S_{\bar{x}}) \rangle \end{array}$$

The size of the formula should not increase in terms of literals

$$\dim(S) \leq \dim(S_x) + \dim(S_{\bar{x}}) + K$$



# Clause Elimination by Subsumption

- Given a QBF which matrix is

$$\phi = (x_1 \vee x_2) \wedge (x_1 \vee x_2 \vee x_3)$$

del:  $(x_1 \vee x_2 \vee x_3)$

$$(x_1 \vee x_2) \text{ subsumes } (x_1 \vee x_2 \vee x_3)$$

- Given a QBF which matrix is

$$\phi = (x_1 \vee x_2) \wedge (\bar{x}_1 \vee x_2 \vee x_3)$$

$$(x_1 \vee x_2) \otimes_{x_1} (\bar{x}_1 \vee x_2 \vee x_3) = (x_2 \vee x_3)$$

add:  $(x_2 \vee x_3)$   
del:  $(\bar{x}_1 \vee x_2 \vee x_3)$

Q-Resolving the two clauses on  $x_1$  results in  
 $c = (x_2 \vee x_3)$  which subsumes  $(\bar{x}_1 \vee x_2 \vee x_3)$ , then  
 $(x_1 \vee x_2)$  self-subsumes  $(\bar{x}_1 \vee x_2 \vee x_3)$



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# Advertisement

Presentation of:

*Giunchiglia E., Marin. P., and Narizzano M.*

***s**Q**ueeze**B**F:***

***An Effective Preprocessor for QBFs  
Based on Equivalence Reasoning***

**SAT'10**, Monday, h16:30 @ Appleton Tower, Room LT2



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# The new qubeEngine

## Search-based p-cnf QBF solver

- unit, pure & don't care literal propagation
- conflict & solution non-chronological backtracking
- recursive resolution for eliminating tautological-clauses



# Data Structure

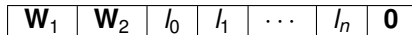


Figure: Constraint Encoding

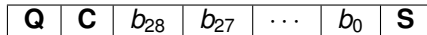


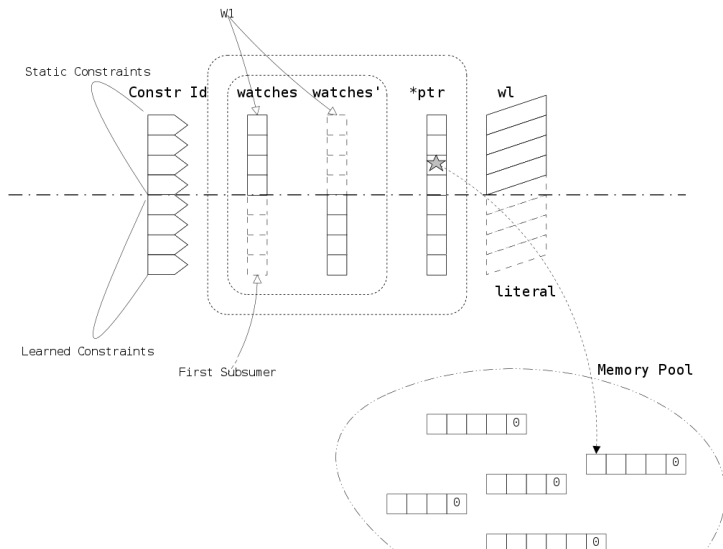
Figure: Literal Encoding

- Binary and  $n$ -ary clauses are stored separately
- Main search loop designed to be lazy
- New learning algorithm





# Data Structure (cont'd)



# Search Loop

```
function qubeEngine( $\varphi$ )  
   $\mu = \emptyset$   
  while (TRUE)  
    Propagate( $\mu, \varphi$ )  
    if (empty  $\notin \varphi$ )  
       $\mu.push$ (Heuristic( $\varphi$ ))  
    if (empty  $\in \varphi$ )  
      Backtrack( $\mu, \varphi$ )  
    else if ( $\mu.top(B) == 0$ )  
      BuildPrimeImplicant( $\mu, \varphi$ )  
      Backtrack( $\mu, \varphi$ )  
    if (emptyClause  $\in \varphi$ )  
      return FALSE  
    if (emptyTerm  $\in \varphi$ )  
      return TRUE
```



# Propagation Loop

```
function Propagate( $\mu, \varphi$ )  
  start:  
    while ( $(I = \mu.next(B)) \neq 0$ )  
      ResolveBinaries( $I, \mu, \varphi$ )  
      if ( $empty \in \varphi$ ) return  
    while ( $(I = \mu.next(S)) \neq 0$ )  
      Subsume( $I, \varphi$ )  
    while ( $(I = \mu.next(N)) \neq 0$ )  
      ResolveNaries( $I, \mu, \varphi$ )  
      if ( $empty \in \varphi$ ) return  
      if ( $\mu.top(B) \neq 0$ ) goto start  
    while ( $(I = \mu.next(P)) \neq 0$ )  
      Search4pure( $I, \mu, \varphi$ )  
      if ( $\mu.top(B) \neq 0$ ) goto start
```



# Conflict and solution analysis

$$\varphi = \forall y_1 y_2 y_3 \exists x_1 x_2 \forall y_4 y_5 \exists x_3 x_4 \phi$$

$$\mu = \{y_1 ; x_1 ; y_4 ; y_2 ; y_5 ; x_4 ; y_3 ; x_3\}$$
$$b ; u ; p ; b ; u ; dc ; b ; u$$
$$@ 1 ; 1 ; 1 ; 2 ; 2 ; 2 ; 3 ; 3$$

$$C = x_1 \vee y_5 \vee x_3$$



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$$C = x_1 \vee y_5 \vee x_3 @dl 2$$



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**Conflicting Literals!**





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**Conflicting Literals!**  
out of order resolution



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5 4 3                      2 1                       $\Leftarrow \forall$

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$\exists \Rightarrow$                                       6 7                                      8 9

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$\exists \Rightarrow$					6	7			8 9

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$$\varphi = \forall y_1 y_2 y_3 \exists x_1 x_2 \forall y_4 y_5 \exists x_3 x_4 \phi$$

$$\begin{array}{ccccccc} & & 5 & 4 & 3 & & 2 & 1 & & \Leftarrow \forall \\ \exists \Rightarrow & & & & & & 6 & 7 & & 8 & 9 \end{array}$$

$$\mu = \{y_1 ; x_2 ; y_4 ; y_5 ; y_2 ; x_4 ; y_3 ; x_1 ; x_3\}$$

$$b ; u ; p ; u ; b ; dc ; b ; u ; p$$

$$T = y_1 \wedge y_2 \wedge y_3 \wedge x_1 \wedge x_2 \wedge y_4 \wedge y_5 \wedge x_3 \wedge \neg x_4$$



# Prime implicant

$$\varphi = \forall y_1 y_2 y_3 \exists x_1 x_2 \forall y_4 y_5 \exists x_3 x_4 \phi$$

	5	4	3		2	1		$\Leftarrow$	$\forall$
$\exists \Rightarrow$					6	7			8 9

$$\mu = \{y_1 ; x_2 ; y_4 ; y_5 ; y_2 ; x_4 ; y_3 ; x_1 ; x_3\}$$

$$b ; u ; p ; u ; b ; dc ; b ; u ; p$$

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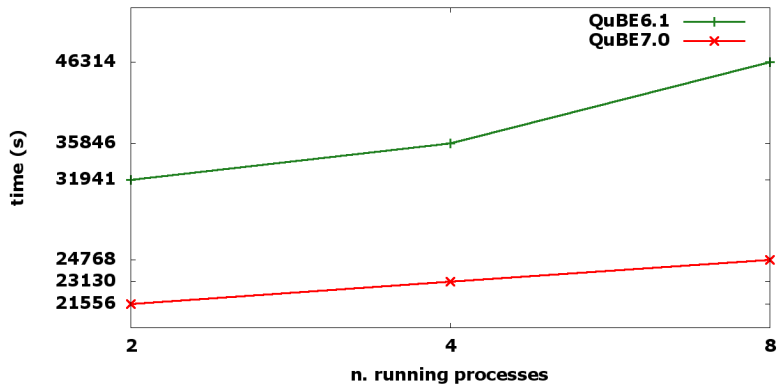


# Results

- instances** 568 fixed-structure, selected for QBFEval'10
- hardware I** farm of 9 PCs, intel Core2 Duo 2.13 GHz, 4 GB RAM, GNU Linux Debian 2.6.18.5
- hardware II** cluster of 4 IBM HS21 blades, 2x intel Quad Core Xeon 2.5 GHz, 16 GB RAM, GNU Linux CentOS 5
- time limit** set to 1200 s



# Efficiency on new computer architectures



## Results on QBFEval'10 testset

Solver	Total		Sat		Unsat	
	#	Time	#	Time	#	Time
aqme-10	434	32091.1	184	15825.6	250	16265.5
<b>QuBE7.0</b>	<b>403</b>	44204.3	180	26342.4	223	17861.9
depqbf	370	21515.3	164	13771.8	206	7743.5
qmaiga	361	43058.1	180	20696.6	181	22361.4
depqbf-pre	356	18995.9	172	12453.8	184	6542.1
ALGSolve	329	22786.6	171	12091.5	158	10695.1
struqs-10	240	32839.7	109	13805.5	131	19034.2
nenofex-qbfeval10	225	13786.9	109	8241.9	116	5545.1
quantor-3.1	205	6711.4	100	4130.6	105	2580.7





## Comparison against QuBE6.x on QBFEval'08 testset

Solver	Total	Sat	Unsat
AQME-1NN	2434	977	1457
<b>QuBE7.0+ps</b>	<b>2367</b>	901	1466
<b>QuBE7.0</b>	<b>2277</b>	852	1425
<b>QuBE6.1</b>	<b>2144</b>	828	1316
Nenofex	985	459	526
quantor3.0	972	485	487
ssolve-A	965	450	515
ssolveB	960	450	510
ssolveC	939	444	495

QuBE7.0 ran on a slightly different CPU



# Future Work

## QuBE7.0 is a state-of-the-art QBF Solver

... future improvements:

### *sQueueBF*

- equivalence reasoning on further types of gates
- dependency schemas
- criteria for stopping

### *qubeEngine*

- progress saving
- learning mechanism/schema
- dependency schemas
- add unlearning strategies
- parallel search



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## *qubeEngine*

- progress saving
- learning mechanism/schema
- dependency schemas
- add unlearning strategies
- parallel search



*Questions?*

*Thank you*

# Command line

## Available options:

- ss : enables Selfsubsumption resolution
- qr : enables Variable Elimination by Q-Resolution
- es : enables equivalence reasoning on AND/OR gates
- 3e : enables equivalence reasoning on XOR gates
- er : enables equivalence rewriting
- all : enables all the above preprocessing techniques
- noprepro : disables sQueueBF, and gives the input formula  
: to qubeEngine
- solve : solves by using qubeEngine



# Pure and Unit Literal Detection

## Unit literal

A literal  $l$  is unit in  $\varphi$  iff it is the only existential in some clause  $c \in \phi$  and all the universal literals  $l' \in c$  are s.t.  
 $depth(l') > depth(l)$

## Pure literal

An existential (resp. universal) literal  $l$  is pure in  $\varphi$  iff  $\bar{l} \notin c$  (resp.  $l \notin c$ ) for all clauses  $c \in \phi$





# Equivalence Substitution

## Satisfiability-preserving transformation

$$\bar{l} \leftarrow \bar{l}_1 \wedge \bar{l}_2$$

$$l \leftarrow l_1 \vee l_2$$

$$l \equiv l_1 \vee l_2$$

$$\varphi \quad (\bar{l} \vee \bar{l}_1 \vee y) \wedge (l \vee \bar{l}_2 \vee \bar{y}) \wedge (\bar{l} \vee l_1 \vee l_2) \wedge (l \vee \bar{l}_1) \wedge (l \vee \bar{l}_2)$$

$$\underbrace{(\bar{l}_1 \vee \bar{l}_1 \vee y)}_{(\bar{l}_1 \vee \bar{l}_2 \vee y)} \quad \underbrace{(l_1 \vee l_2 \vee \bar{l}_2 \vee \bar{y})}$$

$$\varphi' = \varphi(\gamma/l)$$

$$(\bar{l}_1 \vee y) \wedge (\bar{l}_1 \vee \bar{l}_2 \vee y)$$



# Equivalence Substitution

Satisfiability-preserving transformation

$$\bar{l} \leftarrow \bar{l}_1 \wedge \bar{l}_2$$

$$l \leftarrow l_1 \vee l_2$$

$$\underbrace{\hspace{10em}}$$

$$l \equiv l_1 \vee l_2$$

$$\varphi \quad (\bar{l} \vee \bar{l}_1 \vee y) \wedge (l \vee \bar{l}_2 \vee \bar{y}) \wedge (\bar{l} \vee l_1 \vee l_2) \wedge (l \vee \bar{l}_1) \wedge (l \vee \bar{l}_2)$$

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$$\Downarrow$$

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$$\Downarrow$$

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$$\Downarrow$$

$$\varphi' = \varphi(\gamma/l)$$

$$\Downarrow$$

$$(\bar{l}_1 \vee y) \wedge (l_1 \vee \bar{l}_2 \vee y)$$



# Dependency Graph

Given the QBF:

$$\varphi = \phi \wedge (l_1 \equiv l_2 \vee l_4) \wedge (l_2 \equiv l_3 \vee l_4) \wedge (l_3 \equiv l_1 \vee l_5)$$

if  $l_1$  is eliminated first, then when  $l_3$  is substituted in the formula,  $l_1$  is reintroduced

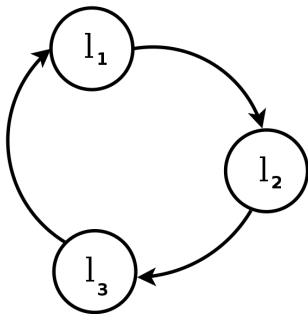


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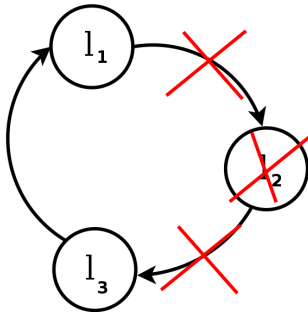


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# Variable Elimination by Equivalence Checking

## Example

$$\bar{x} \leftarrow \bar{l}_1 \vee \bar{l}_2$$

$$x \leftarrow l_1 \wedge l_2$$

$$x \equiv l_1 \wedge l_2$$

$$1: (x \vee \bar{l}_1 \vee y) \wedge (\bar{x} \vee \bar{l}_2 \vee \bar{y}) \wedge (\bar{x} \vee l_1 \vee l_2) \wedge (x \vee \bar{l}_1) \wedge (x \vee \bar{l}_1)$$

$$\underbrace{(l_1 \vee \bar{l}_1 \vee y)}_{(l_2 \vee \bar{l}_1 \vee y)} \quad \underbrace{(\bar{l}_1 \vee \bar{l}_2 \vee \bar{y})}$$

2:

$$\Downarrow$$

$$(l_2 \vee \bar{l}_1 \vee y) \wedge (\bar{l}_1 \vee \bar{l}_2 \vee \bar{y})$$





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2:

$$\Downarrow \\ (l_2 \vee \bar{l}_1 \vee y) \wedge (\bar{l}_1 \vee \bar{l}_2 \vee \bar{y})$$



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$$\Downarrow \\ (l_2 \vee \bar{l}_1 \vee y) \wedge (\bar{l}_1 \vee \bar{l}_2 \vee \bar{y})$$



## Equivalence Rewriting (cont'd)

$$\begin{aligned}
 I &\rightarrow h_1 \wedge h_2 \\
 \bar{I} &\rightarrow \bar{h}_1 \vee \bar{h}_2 \\
 I \vee \bar{I} & \\
 I &\equiv h_1 \wedge h_2
 \end{aligned}$$

$$(I \vee y \vee z) \wedge (\bar{I} \vee y \vee \bar{z}) \wedge \overbrace{(\bar{I} \vee h_1 \vee h_2) \wedge (I \vee \bar{h}_1) \wedge (I \vee \bar{h}_2)}$$

$$\underbrace{(I' \vee y \vee z)}$$

$$\begin{aligned}
 &\downarrow \\
 (I' \vee y \vee z) \wedge (\bar{I} \vee y \vee \bar{z}) \wedge &(\bar{I}' \vee h_1 \vee h_2) \wedge (I \vee \bar{h}_1) \wedge (I \vee \bar{h}_2) \wedge (I \vee \bar{I}')
 \end{aligned}$$



## Equivalence Rewriting (cont'd)

$$\begin{aligned}
 I &\rightarrow h_1 \wedge h_2 \\
 \bar{I}' &\rightarrow \bar{h}_1 \vee \bar{h}_2 \\
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 &\downarrow \\
 (I' \vee y \vee z) \wedge (\bar{I} \vee y \vee \bar{z}) \wedge &(\bar{I}' \vee h_1 \vee h_2) \wedge (I \vee \bar{h}_1) \wedge (I \vee \bar{h}_2) \wedge (I \vee \bar{I}')
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$$\downarrow \\
 (I' \vee y \vee z) \wedge (\bar{I} \vee y \vee \bar{z}) \wedge (\bar{I}' \vee h_1 \vee h_2) \wedge (I \vee \bar{h}_1) \wedge (I \vee \bar{h}_2) \wedge (I \vee \bar{I}')$$





# Influence of Equivalence Rewriting

$$\varphi = (I \vee \alpha) \wedge (\bar{I} \vee \beta) \wedge (I \equiv \gamma) \wedge \phi \textit{ original}$$

$$\varphi' = (I \vee \alpha) \wedge (I' \vee \beta) \wedge (I \rightarrow \gamma) \wedge (\gamma \rightarrow \bar{I}') \wedge \phi \textit{ rewritten}$$



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$$\varphi = (I \vee \alpha) \wedge (\bar{I} \vee \beta) \wedge (I \equiv \gamma) \wedge \phi \text{ original}$$

$$\varphi = (\bar{I} \vee \beta) \wedge (I \equiv \gamma) \wedge \phi$$

$\alpha = \top$

$$\varphi' = (I' \vee \beta) \wedge (\gamma \rightarrow \bar{I}') \wedge \phi \text{ (I is pure)}$$

$$\varphi' = (I \vee \alpha) \wedge (I' \vee \beta) \wedge (I \rightarrow \gamma) \wedge (\gamma \rightarrow \bar{I}') \wedge \phi \text{ rewritten}$$



# Influence of Equivalence Rewriting

$$\varphi = (I \vee \alpha) \wedge (\bar{I} \vee \beta) \wedge (I \equiv \gamma) \wedge \phi \text{ original}$$

$$\Downarrow$$

$$\varphi = (I \vee \alpha) \wedge (I \equiv \gamma) \wedge \phi$$

$$\beta = \top$$

$$\varphi' = (I \vee \alpha) \wedge (I \rightarrow \gamma) \wedge \phi \text{ (\bar{I} is pure)}$$

$$\Uparrow$$

$$\varphi' = (I \vee \alpha) \wedge (I' \vee \beta) \wedge (I \rightarrow \gamma) \wedge (\gamma \rightarrow \bar{I}') \wedge \phi \text{ rewritten}$$



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$$\Downarrow$$

$$\varphi = (I \equiv \gamma) \wedge \phi$$

$\alpha = \top$  and  $\beta = \top$

$$\varphi' = \phi \text{ (I and } \bar{I} \text{ are pure)}$$

$$\Uparrow$$

$$\varphi' = (I \vee \alpha) \wedge (I' \vee \beta) \wedge (I \rightarrow \gamma) \wedge (\gamma \rightarrow \bar{I}') \wedge \phi \text{ rewritten}$$



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 $\alpha = \perp$ 
 $(I \text{ is unit})$ 

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# Influence of Equivalence Rewriting

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$$\Downarrow$$

$$\varphi = \alpha \wedge (\neg \gamma) \wedge \phi$$

$$\beta = \perp$$

$$\varphi' = (I \vee \alpha) \wedge (I \rightarrow \gamma) \wedge (\neg \gamma) \wedge \phi \text{ (I' is unit)}$$

$$\Uparrow$$

$$\varphi' = (I \vee \alpha) \wedge (I' \vee \beta) \wedge (I \rightarrow \gamma) \wedge (\gamma \rightarrow \bar{I}') \wedge \phi \text{ rewritten}$$





# Influence of Equivalence Rewriting

$$\varphi = (I \vee \alpha) \wedge (\bar{I} \vee \beta) \wedge (I \equiv \gamma) \wedge \phi \text{ original}$$

$$\Downarrow$$

$$\varphi = \alpha \wedge (\neg \gamma) \wedge \phi$$

$$\beta = \perp$$

$$\varphi' = (I \vee \alpha) \wedge (I \rightarrow \gamma) \wedge (\neg \gamma) \wedge \phi \text{ (I' is unit)}$$

$$\Uparrow$$

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# Influence of Equivalence Rewriting

$$\varphi = (I \vee \alpha) \wedge (\bar{I} \vee \beta) \wedge (I \equiv \gamma) \wedge \phi \text{ original}$$

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$$\beta = \perp$$

$$\varphi' = (I \vee \alpha) \wedge (I \rightarrow \gamma) \wedge (\neg\gamma) \wedge (\bar{I} \vee \bar{I}') \wedge \phi \text{ (I' is unit)}$$

$$\Uparrow$$

$$\varphi' = (I \vee \alpha) \wedge (I' \vee \beta) \wedge (I \rightarrow \gamma) \wedge (\gamma \rightarrow \bar{I}') \wedge \phi \text{ rewritten}$$



# Example:

Given

$$\exists x_1 \forall y \exists x_2 x_3 (\bar{x}_1 \vee y \vee \bar{x}_2) \wedge (x_1 \vee y \vee x_3) \wedge (y \vee \bar{x}_3) \wedge (x_2 \vee x_3) \wedge (\bar{x}_2 \vee \bar{x}_3)$$

let's remove  $x_3$  by Q-Resolution:

$$\begin{aligned}(x_1 \vee y \vee x_3) \otimes (y \vee \bar{x}_3) &\Rightarrow x_1 \\(x_1 \vee y \vee x_3) \otimes (\bar{x}_2 \vee \bar{x}_3) &\Rightarrow x_1 \vee y \vee \bar{x}_2 \\(x_2 \vee x_3) \otimes (y \vee \bar{x}_3) &\Rightarrow y \vee x_2 \\(x_2 \vee x_3) \otimes (\bar{x}_2 \vee \bar{x}_3) &\Rightarrow x_2 \vee \bar{x}_3 \Rightarrow \top\end{aligned}$$

The given QBF becomes:

$$\exists x_1 \forall y \exists x_2 (\bar{x}_1 \vee y \vee \bar{x}_2) \wedge (x_1) \wedge (x_1 \vee y \vee \bar{x}_2) \wedge (y \vee x_2)$$



# Variable Elimination by Q-Resolution Example:

Given

$$\exists x_1 \forall y \exists x_2 x_3 (\bar{x}_1 \vee y \vee \bar{x}_2) \wedge (x_1 \vee y \vee x_3) \wedge (y \vee \bar{x}_3) \wedge (x_2 \vee x_3) \wedge (\bar{x}_2 \vee \bar{x}_3)$$

let's remove  $x_3$  by Q-Resolution:

$$\begin{aligned}(x_1 \vee y \vee x_3) \otimes (y \vee \bar{x}_3) &\Rightarrow x_1 \\(x_1 \vee y \vee x_3) \otimes (\bar{x}_2 \vee \bar{x}_3) &\Rightarrow x_1 \vee y \vee \bar{x}_2 \\(x_2 \vee x_3) \otimes (y \vee \bar{x}_3) &\Rightarrow y \vee x_2 \\(x_2 \vee x_3) \otimes (\bar{x}_2 \vee \bar{x}_3) &\Rightarrow x_2 \vee \bar{x}_3 \Rightarrow \top\end{aligned}$$

The given QBF becomes:

$$\exists x_1 \forall y \exists x_2 (\bar{x}_1 \vee y \vee \bar{x}_2) \wedge (x_1) \wedge (x_1 \vee y \vee \bar{x}_2) \wedge (y \vee x_2)$$



# Backjumping

## Problem

Time spent visiting parts of the search space in vain because some choices may not be responsible for the result of the search

## Solution [Giunchiglia, Narizzano, Tacchella 2001]

- 1 for each node of the search tree, compute a subset (called “reason”) of the assigned variables which are responsible for the current result; and
- 2 while backtracking, skip nodes which do not belong to the reason for the discovered conflicts/solutions:

CBJ Conflict Backjumping

SBJ Solution Backjumping



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# Example

Original Formula:

$$\begin{aligned} & \exists x_1 \forall y_1 y_2 \exists x_2 x_3 x_4 x_5 \\ & (x_2 \vee x_3 \vee \bar{x}_4) \wedge (\bar{x}_2 \vee x_4) \wedge (\bar{x}_3 \vee x_4) \wedge (x_1 \vee y_1 \vee x_3 \vee x_5) \wedge \\ & (\bar{x}_3 \vee x_4 \vee x_5) \wedge (x_1 \vee y_1 \vee x_2 \vee \bar{x}_5) \wedge (x_1 \vee \bar{y}_2 \vee x_4) \wedge (x_1 \vee y_2 \vee \bar{x}_4) \wedge \\ & (\bar{y}_1 \vee \bar{x}_3) \wedge (\bar{x}_1 \vee x_2 \vee \bar{x}_3) \end{aligned}$$

$(\bar{x}_3 \vee x_4 \vee x_5)$  is subsumed;

$x_4 \equiv x_3 \vee x_2$ : remove  $x_4$  by Equivalence Checking:

$$\begin{aligned} & \exists x_1 \forall y_1 y_2 \exists x_2 x_3 x_5 \\ & (x_1 \vee y_1 \vee x_3 \vee x_5) \wedge (x_1 \vee y_1 \vee x_2 \vee \bar{x}_5) \wedge (x_1 \vee \bar{y}_2 \vee x_2 \vee x_3) \wedge \\ & (x_1 \vee y_2 \vee \bar{x}_3) \wedge (x_1 \vee y_2 \vee \bar{x}_2) \wedge (\bar{x}_1 \vee x_2 \vee \bar{x}_3) \end{aligned}$$



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# Example (cont.)

$$\exists x_1 \forall y_1 y_2 \exists x_2 x_3 x_5$$

$$(x_1 \vee y_1 \vee x_3 \vee x_5) \wedge (x_1 \vee y_1 \vee x_2 \vee \bar{x}_5) \wedge (x_1 \vee \bar{y}_2 \vee x_2 \vee x_3) \wedge \\ (x_1 \vee y_2 \vee \bar{x}_3) \wedge (x_1 \vee y_2 \vee \bar{x}_2) \wedge (\bar{x}_1 \vee x_2 \vee \bar{x}_3)$$

Try to remove  $x_2$  by Q-Resolution:

$$(x_1 \vee \bar{y}_2 \vee x_2 \vee x_3) \otimes_{x_2} \{x_1 \vee y_2 \vee \bar{x}_2\} = \{x_1 \vee y_2 \vee \bar{y}_2 \vee x_3\}$$

$y_2$  locks (... same  $x_3$  ...)

Try to remove  $x_5$  by Q-Resolution:

$$(x_1 \vee y_1 \vee x_3 \vee x_5) \otimes_{x_5} (x_1 \vee y_1 \vee x_2 \vee \bar{x}_5) = (x_1 \vee y_1 \vee x_2 \vee x_3)$$

$$\exists x_1 \forall y_1 y_2 \exists x_2 x_3$$

$$(x_1 \vee y_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \bar{y}_2 \vee x_2 \vee x_3) \wedge (x_1 \vee y_2 \vee \bar{x}_3) \wedge \\ (x_1 \vee y_2 \vee \bar{x}_2) \wedge (\bar{x}_1 \vee x_2 \vee \bar{x}_3)$$



# Example (cont.)

$$\exists x_1 \forall y_1 y_2 \exists x_2 x_3 x_5$$

$$(x_1 \vee y_1 \vee x_3 \vee x_5) \wedge (x_1 \vee y_1 \vee x_2 \vee \bar{x}_5) \wedge (x_1 \vee \bar{y}_2 \vee x_2 \vee x_3) \wedge \\ (x_1 \vee y_2 \vee \bar{x}_3) \wedge (x_1 \vee y_2 \vee \bar{x}_2) \wedge (\bar{x}_1 \vee x_2 \vee \bar{x}_3)$$

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$$\exists x_1 \forall y_1 y_2 \exists x_2 x_3$$

$$(x_1 \vee y_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \bar{y}_2 \vee x_2 \vee x_3) \wedge (x_1 \vee y_2 \vee \bar{x}_3) \wedge \\ (x_1 \vee y_2 \vee \bar{x}_2) \wedge (\bar{x}_1 \vee x_2 \vee \bar{x}_3)$$



# Example (cont.)

$$\exists x_1 \forall y_1 y_2 \exists x_2 x_3 x_5$$

$$(x_1 \vee y_1 \vee x_3 \vee x_5) \wedge (x_1 \vee y_1 \vee x_2 \vee \bar{x}_5) \wedge (x_1 \vee \bar{y}_2 \vee x_2 \vee x_3) \wedge \\ (x_1 \vee y_2 \vee \bar{x}_3) \wedge (x_1 \vee y_2 \vee \bar{x}_2) \wedge (\bar{x}_1 \vee x_2 \vee \bar{x}_3)$$

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$$\exists x_1 \forall y_1 y_2 \exists x_2 x_3$$

$$(x_1 \vee y_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \bar{y}_2 \vee x_2 \vee x_3) \wedge (x_1 \vee y_2 \vee \bar{x}_3) \wedge \\ (x_1 \vee y_2 \vee \bar{x}_2) \wedge (\bar{x}_1 \vee x_2 \vee \bar{x}_3)$$



# Example (cont.)

$$\begin{aligned} & \exists x_1 \forall y_1 y_2 \exists x_2 x_3 \\ & (x_1 \vee y_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \overline{y_2} \vee x_2 \vee x_3) \wedge (x_1 \vee y_2 \vee \overline{x_3}) \wedge \\ & (x_1 \vee y_2 \vee \overline{x_2}) \wedge (\overline{x_1} \vee x_2 \vee \overline{x_3}) \end{aligned}$$

$y_1$  is pure:

$$\begin{aligned} & \exists x_1 \forall y_2 \exists x_2 x_3 \\ & (x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \overline{y_2} \vee x_2 \vee x_3) \wedge (x_1 \vee y_2 \vee \overline{x_3}) \wedge \\ & (x_1 \vee y_2 \vee \overline{x_2}) \wedge (\overline{x_1} \vee x_2 \vee \overline{x_3}) \end{aligned}$$



# Example (cont.)

$$\exists x_1 \forall y_1 y_2 \exists x_2 x_3$$

$$(x_1 \vee y_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \overline{y_2} \vee x_2 \vee x_3) \wedge (x_1 \vee y_2 \vee \overline{x_3}) \wedge$$

$$(x_1 \vee y_2 \vee \overline{x_2}) \wedge (\overline{x_1} \vee x_2 \vee \overline{x_3})$$

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$$(x_1 \vee y_2 \vee \overline{x_2}) \wedge (\overline{x_1} \vee x_2 \vee \overline{x_3})$$



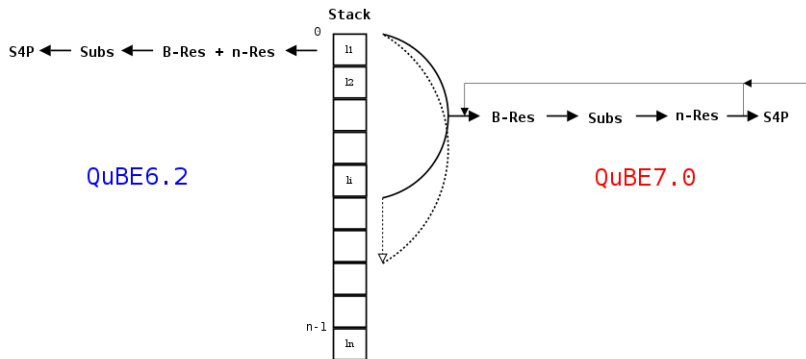
# Main Search Loop

$\forall I \in \text{AssignmentStack}$  we apply 4 different operations:

- 1 **B-Res**: Resolution (a.k.a. *Unit Propagation*) on Binary Constraints
- 2 **Subs**: Subsumption of Binary and  $n$ -ary Constraints
- 3  **$n$ -Res**: Resolution on  $n$ -ary Constraints
- 4 **S4P**: Search for Pure Literals



# Comparison of QuBE6.x a and QuBE7 main loops



QuBE6.2

QuBE7.0





## Results on QBFEval'10 testset

Solver	Total		Sat		Unsat	
	#	Time	#	Time	#	Time
aqme-10	434	32091.1	184	15825.6	250	16265.5
<b>QuBE7</b>	<b>410</b>	52142.1	189	35489.7	221	1402.62
<b>QuBE7.0</b>	<b>403</b>	44204.3	180	26342.4	223	17861.9
depqbf	370	21515.3	164	13771.8	206	7743.5
qmaiga	361	43058.1	180	20696.6	181	22361.4
depqbf-pre	356	18995.9	172	12453.8	184	6542.1
ALGSolve	329	22786.6	171	12091.5	158	10695.1
struqs-10	240	32839.7	109	13805.5	131	19034.2
nenofex-qbfeval10	225	13786.9	109	8241.9	116	5545.1
quantor-3.1	205	6711.4	100	4130.6	105	2580.7

